

Art & DT Curriculum Overview updated key:

	Aut 1	Aut 2	Spr 1	Spr 2	Sum 1	Sum 2
Year 1	Drawing – exploring line & shape	Painting & mixed media – colour splash	Prehistoric artworks – cave painting	Cooking & nutrition - smoothies	Structures – construct a windmill	Sculpture & 3d – paper play
Year 2	Craft & design: Ancient Egyptian Scrolls (Yr 3 unit)	Structures – baby bear’s chair	Textiles – making Roman money pouches	Drawing – understanding tone & texture (observational drawings)	Sculpture & 3d – clay houses – Anglo Saxon designs Illuminated Letters	Mechanisms – moving monsters (Viking monster designs)
Year 3	Painting and mixed media – light and dark	DT Textiles – Christmas stockings Art Drawing – Developing drawing skills (shading & texture linked to architectural drawings of Ancient Greek buildings)	Structures – constructing a freestanding photo frame (linked to Tudor portraits)	Delight in Dance/Opera	David Hockney – Art in the open air. Drawing and painting.	Land Art – sculpture & 3D plus some Keith Haring inspired art work.
Year 4	Digital World – mindful moments timer	Cooking – adapting a recipe (Christmas biscuits)	Painting & mixed media – Delight in Art	Electrical systems - torches	Drawing – exploring tone, texture & proportion	Craft & design – fabric of nature
Year 5	Drawing – Depth, emotion & movement (inc printing)	Textiles – stuffed toys	Painting & mixed media - portraits	Craft & design – architecture Aboriginal art	Mechanisms – gears & pulleys (linked to Rube Goldberg machines)	Structures - bridges
Year 6	painting & mixed media – artist study	Mechanical systems - automata	Cooking & nutrition – Come dine with me	Drawing – expressing ideas		Digital World- Wearable technology.

Please note- the order in which specific units are taught can be subject to change.